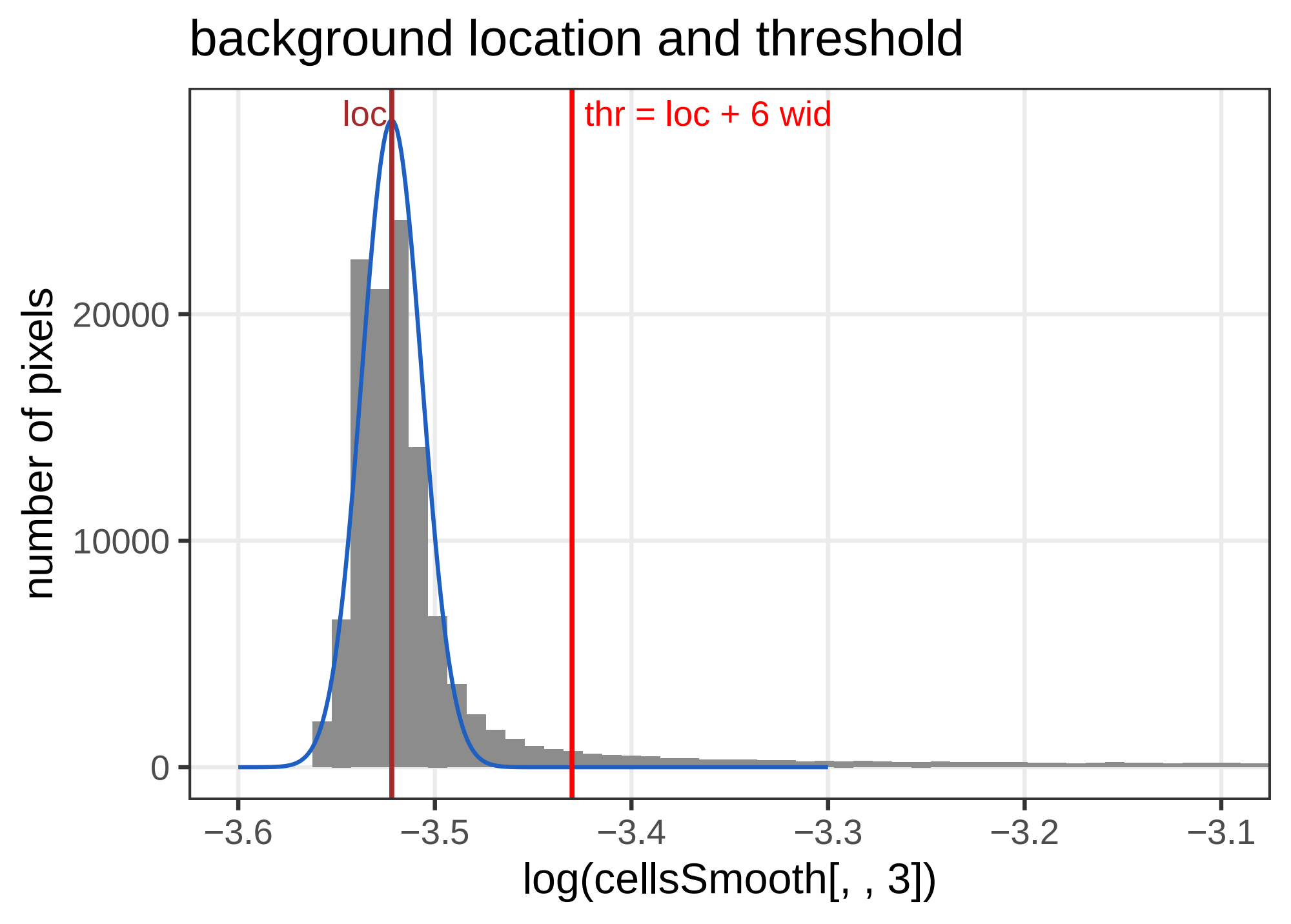

background location and threshold
loc
thr = loc + 6 wid
number of pixels
20000
10000
0
−3.6
−3.5
−3.4
−3.3
−3.2
−3.1
log(cellsSmooth[, , 3])